**GOLF SCRAMBLE RULES:**

Format: 18 hole - four person scramble tournament.  
**RULES:**

1. A scramble means that all four team members tee off on each hole and then decide which tee shot they like the best and mark the spot with a tee or ball marker.
2. The other team members pick up their balls and place them within one club length (no closer to the hole) of the marked spot. Each team member hits their next shot from the chosen spot of the prior shot.
3. This procedure is followed on every shot for the remainder of the holes, including putts. The ball should be marked on the putting green also.
4. Putts need to be made within 3 inches of the marked spot (no closer to the hole). The first ball to go in the hole is counted for the team score.
5. If the ball you choose to play is in a hazard (sand, water, etc.), the rough, or out of bounds, you cannot drop the ball outside of the hazard or rough even if relief is within one club length away.
6. Each player’s tee shot must be used at least two times during the 18-hole competition.
7. Men tee off from the white tees and women from the red tees.
8. To speed play (all day) You play for Bogey. If you have reached a score of Par, but not yet sunk the putt – Pick-up and take a Bogey.  
   Exception: Your on the green in 2 on a par 5, you miss two putts, you must putt for par!
9. Threesomes are permitted to rotate a fourth shot from each ball location. In other words, one person will be hitting twice from each position. However, the person hitting two shots cannot do so consecutively. (For example, it’s Player A’s turn to hit two shots. The other team members must play their ball in between Player A’s two shots.)
10. The rotation should be set at the beginning of the round, and remain constant throughout.
11. Please turn scorecards in to the Tournament Director. Prizes will be given at the end of the tournament

**GOLF ETIQUETTE:**

1. Please rake all marks made in sand bunkers. Please leave the rakes in the bunkers.
2. Leave the putting green as soon as you have holed out.
3. Do not play until the players in front of you are out of range.
4. Please observe all local course rules.
5. Enjoy the day!

**CONTESTS:**

**Closest to the Pin:** If your tee shot is on the green and closest to the Pin/Hole, write your name on the marker card and place the marker in the ground on the spot where your ball came to rest. Once the marker has been placed in the ground, it should stay there until someone else hits a closer shot. Use the flagstick as a measuring rod if it is a close call. Then, that person should repeat the procedure of writing their name on the card below the other name(s) and place the marker at the spot.

**Longest Drive:** If your drive is in the fairway and the longest, write your name on the marker card and place the marker in the ground on the spot where your ball lays. Once the marker has been placed in the ground, it should stay there until someone else makes a longer drive. Then, that person should repeat the procedure of writing their name on the card below the other name(s) and place the marker at the spot.

### LONGEST PUTT

If your putt is the longest putt made, write your name on the marker card and place the marker in the ground on the spot where you putted the ball.

Once the marker has been placed in the ground, it should stay there until someone else makes a longer putt. Use the flagstick as a measuring rod if it is a close call.

#### RULES

Must be putted from Green (fringe does not count)

Only Played on Hole (tbd)